

ARENA ANIMATION KOLKATA GARIA



Make your
Dreams
come true!

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GARIA



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ARENA ANIMATION GARIA | GARIA CENTRE

STATE-OF-THE-ART INFRASTRUCTURE | UNLEASH YOUR CREATIVITY
Experience most modern infrastructure and a vibrant learning environment.



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ARENA ANIMATION KOLKATA GARIA



STATE-OF-THE-ART INFRASTRUCTURE FOR ANIMATION, VFX, & GAME DESIGN

ARENA ANIMATION GARIA - A DEDICATED CREATIVE COMPLEX



ANIMATICS
STORY



MEETING INTERNATIONAL STANDARDS FOR
AN IMMERSIVE LEARNING ENVIRONMENT

Learning Modules



Freehand Sketching &
Perspective Drawing



Storyboarding &
Script Development



Digital
Illustration



2D & 3D
Animation



Visual Effects (VFX)
& Game Design



Sound Editing &
Post-Production



Green Screen
Shooting



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ARENA ANIMATION KOLKATA GARIA



ARENA ANIMATION GARIA | FILM FESTIVAL AWARDS

Showcasing a Legacy of Excellence:
100+ Film Festival Accolades

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Prestigious Awards from SIFA Cannes, France and 7th Aft Award, Cannes, France



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CELEBRATING STUDENT ACHIEVEMENTS AT ARENA ANIMATION GARIA



<IMAGE 0>



<IMAGE 1>



<IMAGE 4>



<IMAGE 5>



<IMAGE 6>

At **Arena Animation Garia**, our dedicated team works passionately throughout the year to provide world-class training in Animation, VFX, Gaming, and Digital Design. Through expert mentorship, industry-oriented projects, and continuous creative guidance, we help students transform their ideas into award-winning work.

**TRANSFORMING
IDEAS INTO
AWARD-WINNING
WORK**

As a result of this commitment to excellence, our students have earned numerous prestigious awards at national and international film festivals. These achievements reflect the exceptional talent of our students and the high standard of training that makes **Arena Animation Garia** one of the leading creative institutes in Eastern India.

<IMAGE 2>



<IMAGE 2>



<IMAGE 3>



<IMAGE 6>

<IMAGE 7>



<GLOBAL 7>



<IMAGE 8>



ARENA ANIMATION KOLKATA GARIA

ARENA ANIMATION GARIA PRIME COURSES



ANIMATION | VFX | GAME DESIGN | DIGITAL CONTENT CREATION

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About

Trinity 3D is a comprehensive program that teaches you the technical and creative aspects of 3D digital design. Starting with fundamental 3D software and extending to advanced topics like rendering, animation, motion capture, and more.

- Industry Collaborative and Guest Lectures
- Immersive Experience Booths
- On Ground engagement and Events
- Student Centre Engagements
- Corporate Workshops & Activities

Regular mass-class and guest lectures from the industry professionals across animation, VFX, gaming, and design.

Providing students work at Comic-Con, industry expos, and recruitment drives.

Exclusive Media events where students showcase their projects to industry leaders.

Internship & Industry Projects - Real world training opportunities with top brands and studios across all countries.

Hands-on training sessions for prospective students to experience the program before enrolling.



INDUSTRY INSIGHT

The VFX industry is a rapidly growing and innovative sector that combines art and technology. It offers a wide range of career opportunities, from traditional roles like animators and compositors to emerging fields like virtual reality and augmented reality. The industry is constantly evolving, and professionals must stay updated with the latest tools and techniques.

Trinity 3D is a leading institution in the field of 3D digital design, offering a comprehensive program that covers all aspects of the industry. Our experienced faculty and state-of-the-art facilities provide students with the best possible learning experience. We also offer industry collaborations and internships to help students gain practical experience.

Advantages of the VFX industry include high demand for skilled professionals, competitive salaries, and the opportunity to work on exciting projects. The industry is also a creative field where professionals can express their artistic vision. Trinity 3D provides the necessary training and resources to help students succeed in this field.

TRINITY 3D - MASTER IN REALTIME 3D, VFX AND GAME DEVELOPMENT

Mastering The Art Of Films and Games



Learn from the Leader

CAREER OPPORTUNITIES

- 3D Modeler
- Character Artist
- Environment Artist
- Texture Artist
- Lighting Artist
- Compositor
- Animators
- Gameplay Programmer
- Level Designer
- Quality Assurance
- Technical Director
- Production Manager
- Art Director
- Visual Effects Supervisor
- Gameplay Designer
- Systems Administrator
- Network Engineer
- IT Support
- Project Manager
- Business Development
- Marketing
- Public Relations
- Human Resources
- Finance
- Operations
- Legal
- Insurance
- Accounting
- Administrative Support

Course Content

- Character Design & Digital Art
- Master Design & Digital Matte
- Introduction to 3D World
- Advanced 3D Design and Compositing
- Advanced FX & Compositing
- Comprehensive Scene Environment
- Industry Roles
- 3D Models
- Final Project
- Portfolio Development
- Job Interview

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MASTER IN GAME ART, DESIGN AND DEVELOPMENT WITH ARVR-XR

Step into the Interactive World



INDUSTRY INSIGHT

The gaming industry is India's experiencing explosive growth, driven by a tech-savvy youth demographic, affordable content creation, and enhanced internet access. According to Statista, the Indian government has forecasted substantial growth for the AR/VR market. Your efforts, passion, and commitment will lead you to a bright future in this industry. We offer a comprehensive curriculum that covers all aspects of game development, from concept to launch. Our faculty, industry experts, and mentors offer extensive, hands-on training. Complementing these efforts, global projects and internships in companies like Infosys, TCS, and others provide real-world experience. Building and showcasing your portfolio is essential to secure the job. We offer a wide range of career options in the gaming industry, including roles in game design, development, art, and production. The industry is projected to reach \$1.2 billion by 2028. Therefore, pursue content and corporate partnerships, and experience India's growth above the global gaming industry.

The growth of the gaming industry is driven by:
 A highly skilled workforce in programming, game design, and interactive technology.
 Rising demand for AR/VR & XR experiences in gaming, training, and education.
 Cross-industry collaborations between gaming, education, and other sectors.
 Government & private investments in VR, Gaming & Content Policy, Support Funding, Research & Innovation, and Digital Literacy.
 Advancements of the Game Art, Design & Development industry in India.
 Market Data: Game India, leading in AAA, indie, and mobile games. Top global market regions of AR/VR & XR experiences include the US, India, and Europe. Game design is a highly sought-after career path. Game development is a highly sought-after career path. Game design is a highly sought-after career path. Game development is a highly sought-after career path. Game design is a highly sought-after career path. Game development is a highly sought-after career path.

Course Content



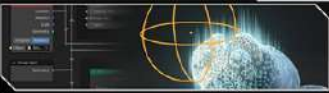
Game Design & Art Essentials
 Duration: 172 hrs

It includes visual elements in all industries, repetitive tasks.

Advanced Game Art
 Duration: 280 hrs



It caters features, 3D rig, materials and texture work.



Game Art Specialist
 Duration: 122 hrs

It is the quality between and



Course Content



Comprehensive Game Development
 Duration: 140 hrs

COURSE HIGHLIGHT:

- Job-oriented, industry-centric curriculum
- Hands-on practical training using latest tools and software
- Certified Faculty
- Exposure to industry interaction and workshops
- Placement assistance
- Access to Pro Career, a platform to showcase your portfolio

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Immersive Development
 Duration: 90 hrs



ADVANCED PROGRAM IN ANIMATION & VFX

Light Camera Action



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About

The **Advanced Program in Animation and VFX** offers a rigorous, industry-aligned curriculum designed to transform learners into versatile professionals capable of excelling in animation, visual effects, and digital media production. Beginning with foundational principles of visual storytelling, students explore cinematography techniques, color theory, and lighting strategies to craft compelling narratives and evoke emotion. They hone skills in digital image manipulation, motion graphics, and audio-visual integration, creating polished content for diverse platforms. The program then transitions to advanced 3D artistry, where learners master character design, 3D modeling, texturing, and lighting to build realistic assets, while diving into rigging and animation techniques to breathe life into digital characters. The final phase focuses on cutting-edge visual effects, including dynamic simulations, procedural effects, and advanced compositing, enabling students to seamlessly blend digital elements with live-action footage and replicate natural phenomena.



COURSE HIGHLIGHT:

- Job-oriented, industry-centric curriculum
- Hands-on practical training using latest tools and software
- Certified faculty
- Exposure to industry interaction and workshops
- Placement assistance
- Access to ,an exclusive e-learning platform
- Access to Pre-Corsem, a platform to showcase your portfolio



INDUSTRY INSIGHT

The animation industry is rapidly expanding, with professionals in high demand. Graduates of this program will gain the skills and experience needed to excel in various roles, including animators, visual effects artists, and digital media producers. The program's focus on practical training and industry interaction ensures that students are well-prepared to enter the workforce and contribute to the success of major studios and production houses.

Key to Success in Global Market:

- High-quality portfolio
- Strong communication skills
- Industry connections
- Continuous learning and adaptation

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- High-quality portfolio
- Strong communication skills
- Industry connections
- Continuous learning and adaptation

COURSE CONTENT



Creative Design & Digital Media

Duration: 352 hrs



Advanced FX & Compositing

Duration: 216 hrs

Advanced 3D Design

Duration: 178 hrs

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COURSE HIGHLIGHT:

- Job-oriented industry experts curriculum
- Hands-on practical training using latest tools and software
- Certified faculty
- Exposure to industry benchmark and standards
- Personalized assistance
- Access to Pro Connect, a platform to showcase your portfolio



ADVANCED PROGRAM IN VFX COMPOSITING AND EDITING

Light Camera Action



Learn from the Leader



GRAVITY

CAREER OPPORTUNITIES



- Digital Designer
- Compositor
- Motion Graphic Artist
- Matte Painter
- Video Editor
- Role Artist

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INDUSTRY INSIGHT

The growing demand for VFX artists in the entertainment industry is a clear sign of the industry's expansion. VFX artists are responsible for creating digital content that is used in a variety of applications, including film, television, and video games. The industry is currently experiencing a boom in demand for VFX artists, and this trend is expected to continue for the foreseeable future.

As a result of this demand, VFX artists are in high demand and are well-compensated. VFX artists can work in a variety of settings, including film studios, television networks, and video game developers. VFX artists can also work as freelancers or as part of a production company.

If you are interested in a career in VFX, there are several steps you can take to get started. First, you should consider attending a VFX school or program. This will provide you with the necessary skills and knowledge to enter the industry. Second, you should consider gaining experience through internships or entry-level positions. This will allow you to learn from experienced professionals and build your portfolio. Finally, you should consider networking with industry professionals. This will help you stay up-to-date on the latest trends and opportunities in the industry.

ARENA ANIMATION KOLKATA GARIA is a leading institution in the field of VFX education. We offer a comprehensive curriculum that covers all aspects of VFX, from design and animation to compositing and editing. Our faculty consists of industry experts who bring their real-world experience to the classroom. We also offer state-of-the-art facilities and equipment, ensuring that our students receive the highest quality of education. If you are looking for a career in VFX, ARENA ANIMATION KOLKATA GARIA is the place to start.



INDUSTRY INSIGHT

The VFX industry is a creative space with opportunities to rise from assistant, junior animator, and visual producer. Visual effects is becoming VFX workflow by adding photorealistic environments, and then compositing, and finally adding motion capture and motion tracking. The demand for high quality VFX in film, TV, gaming, advertising, and the internet is surging, pushing studios to build new software and hardware solutions. The likes of VFX led to the expansion of digital production and new software created a market, making digital production a game-changer in the industry.

Skills in demand for VFX:
 - Knowledge of software: Autodesk Maya, Houdini, Blender, and Unreal Engine
 - Proficiency in 3D modeling, animation, and compositing
 - Understanding of camera and lighting
 - Ability to work in a team
 - Strong communication and problem-solving skills
 - Attention to detail
 - Ability to work under pressure
 - Knowledge of film and television production
 - Understanding of the creative process
 - Ability to work on a tight deadline
 - Knowledge of the industry and its trends
 - Ability to work on a variety of projects
 - Strong portfolio
 - Ability to work on a variety of platforms
 - Knowledge of the latest software and hardware
 - Ability to work on a variety of budgets
 - Strong communication and problem-solving skills
 - Attention to detail
 - Ability to work under pressure
 - Knowledge of film and television production
 - Understanding of the creative process
 - Ability to work on a tight deadline
 - Knowledge of the industry and its trends
 - Ability to work on a variety of platforms
 - Knowledge of the latest software and hardware
 - Ability to work on a variety of budgets

COURSE HIGHLIGHT:

- Job-oriented, industry specific curriculum
- Hands-on practical training using latest tools and software
- Certified faculty
- Exposure to industry laboratories and workshops
- Placement assistance
- Access to Pro Content, a platform to download your portfolio




About

This Advanced Program in VFX Film Making trains students to master the end-to-end creation of visual effects for film and digital media, enabling on-film shooting with cutting-edge technology. The curriculum begins with foundational principles of cinematography, color theory, and storyboarding to craft compelling narratives, while honing expertise in digital image editing, motion graphics, and multi-view cinematography. Learners then advance to 3D design, mastering photorealistic modeling, texturing, rigging, and animation to bring characters and environments to life. The program culminates in advanced compositing techniques, including camera tracking, rotoscoping, and seamless CGI-live action integration, ensuring polished, cinematic results. Students refine their ability to tackle complex VFX challenges, from lighting and rendering to scene reconstruction, while building a professional portfolio. Career-focused modules prepare graduates for roles in film, gaming, or advertising, equipping them with the creativity, technical precision, and industry-ready skills to transform concepts into visually stunning, high-impact productions.

ADVANCED PROGRAM IN VFX FILM MAKING

Light Camera Action



Learn from the Leader



Advanced 3D Design

Duration: 178 hrs



Course Content

Creative Design & Digital Media
Duration: 146 hrs



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Advanced Tracking and Compositing

Duration: 102 hrs



INDUSTRY INSIGHT

The animation industry is rapidly transforming with advancements in real-time rendering, AI-driven production, and virtual production, which have opened up new creative and collaborative opportunities. As studios and independent producers seek to reduce costs, the demand for high-quality, cost-effective content is growing. This is driving a shift towards more efficient workflows and the use of AI in various stages of production, from concept development to final rendering. The future of animation lies in embracing these technologies, fostering cross-industry collaboration, and creating compelling content that resonates with a global audience in the industry.

India is poised to become a global hub for animation. The growth of the Indian animation industry is driven by a highly skilled workforce, a strong focus on storytelling, and a growing market for digital content. Government initiatives, such as the National Digital Content Alliance, are supporting the sector. Demand for advanced content is rising, particularly in the areas of 3D animation, VFX, and digital marketing. Arena Animation is committed to providing world-class education and training to help students succeed in this dynamic industry.

Advantages of the Animation & VFX industry include: World-Class Animation Studio working on Hollywood, Bollywood, and global projects. 2, 3D, 4K, 8K, VR, AR, and 3D animation, character design, and digital content creation. Creative and technical training, major global studios and streaming platforms. Global industry giants to major studios like Disney, Pixar, Netflix, and DreamWorks. Strong IT & Technical expertise, quality of process, innovation and production workflow. Standing Demand Across industries including entertainment, gaming, and virtual experience.

Course Content



Creative Design & Digital Media

Duration: 132 hrs

3D Design with Maya

Duration: 158 hrs



INDUSTRY-RELEVANT SKILLS
 Industry-relevant skills include: 3D modeling, texturing, rigging, animation, lighting, and rendering. Students will learn to create high-quality 3D assets for various industries.

WORKER CAREER OPPORTUNITIES
 Graduates can work in various roles such as 3D Modeler, Texturing Artist, Rigging Artist, Animator, and 3D Generalist. They can also pursue freelance work or start their own studios.

PRACTICAL, HAND-ON TRAINING
 Students will receive hands-on training through practical projects and assignments. They will learn to use industry-standard software like Autodesk Maya and Houdini.

INDUSTRY EXPERTS & FACULTY ASSISTANCE
 The course is taught by industry experts and faculty members who provide guidance and assistance throughout the learning process.

PROJECT-BASED LEARNING
 Students will work on real-world projects and assignments that simulate the industry workflow. This helps them gain practical experience and build a portfolio.

About



The Advanced Digital Graphics and Animation with focus program equips learners with the technical and creative skills to excel in digital media and 3D production. Students begin by mastering core principles through comprehensive color theory, and lighting techniques to create immersive experiences. They delve into advanced digital design using various graphics and motion tools, emphasizing practical problem-solving and creative exploration. The curriculum then focuses on advanced 3D workflow, including character creation, modeling, lighting, and rendering to achieve photorealistic results. Students learn advanced character modeling and animation, gaining expertise in rigging systems, motion capture, and procedural animation techniques. The program emphasizes industry-standard practices, fostering a competitive edge through specialized, value-driven modules and expert guidance to build professional portfolios and prepare for roles in animation, VFX, and digital content creation. Graduates emerge ready to contribute to animation, game development, or virtual effects production, with a blend of artistic vision and technical precision.

ADVANCED DIGITAL GRAPHICS AND ANIMATION (MAYA)

Light Camera Action



Learn from the Leader



CAREER OPPORTUNITIES

- Concept Artist
- 3D Modeler
- Texturing Artist
- Lighting Artist
- 3D Animator
- Rigging Artist
- 3D Generalist
- 3D Designer
- 3D Product Designer

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ADVANCED DIGITAL GRAPHICS AND ANIMATION (BLENDER)

Light Camera Action



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Course Content



Creative Design & Digital Media
Duration: 132 hrs



3D Design with Blender
Duration: 142 hrs



About


The **Advanced Digital Graphics and Animation with Blender** program is designed to assist in digital media production and 3D work through a blend of artistic and technical training. Students begin by mastering basic modelling, texture creation, lighting, camera and render tasks, and rigging techniques to enhance model and animation quality. These skills will be further developed through complex and professional integration in scene production, character creation, and animation. The curriculum covers 3D modelling, scene rendering, rigging, lighting, and shading to create detailed, visually compelling scenes and animations. The program is designed to provide students with the skills and knowledge necessary to succeed in the digital media industry. The course is designed to provide students with the skills and knowledge necessary to succeed in the digital media industry. The course is designed to provide students with the skills and knowledge necessary to succeed in the digital media industry.



INDUSTRY INSIGHT

The industry is looking for a single professional who is skilled in both design and animation. This is a highly sought-after skill set that is in high demand. The industry is looking for a single professional who is skilled in both design and animation. This is a highly sought-after skill set that is in high demand. The industry is looking for a single professional who is skilled in both design and animation. This is a highly sought-after skill set that is in high demand.

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CAREER OPPORTUNITIES

- 3D Modelling
- Texturing
- Rigging
- Animation
- Lighting
- Rendering
- Compositing
- Final Output



COURSE HIGHLIGHT:

- International, industry certified curriculum
- Hands-on practical training using latest tools and software
- Certified faculty
- Exposure to industry, internships and workshops
- Placement assistance
- Access to Post Graduate & diploma in advanced level certificate

Gen Ai Workflow for Storytelling

The Art For The Future



Learn from the Leader



Industry Insight

As an industry of global reach, India's creative and digital content ecosystem is rapidly growing. With the rise of digital content, the demand for skilled professionals in the industry is increasing. This program is designed to equip students with the skills and knowledge needed to succeed in this dynamic and high-growth industry.

Key features of the program include:

- **Industry-Ready Curriculum** - A comprehensive, up-to-date curriculum covering all aspects of the industry, from concept art to final production.
- **Hands-on Learning** - Practical training through projects, assignments, and real-world scenarios.
- **Certification** - A recognized certification upon successful completion of the program.
- **Placement Assistance** - Dedicated support for job placements and internships.

Programs of the Institute include:

- **3D Animation** - A comprehensive program covering all aspects of 3D animation, from modeling and rigging to rendering and compositing.
- **Visual Effects** - A program focusing on the creation of digital effects for film and television.
- **Game Development** - A program covering the entire game development process, from concept art to final release.
- **Character Design** - A program focusing on the design and development of characters for animation and gaming.

For more information, please contact us at admission@arenaanimation.com or call us at [9163191000](tel:9163191000).



About The Program

The Gen Ai Workflow for Storytelling program is a practical, hands-on course designed to help students leverage generative AI for modern visual storytelling and content production. It combines core creative skills like cinematography, storytelling, editing, and sound design with AI-powered tools for image, video, and workflow automation. Learners explore both proprietary and open-source AI pipelines, enabling efficient content creation from ideation to final output. Through projects and portfolio development, students gain the ability to produce high-quality, AI-assisted narratives for digital media, marketing, and content creation.



GEN AI

Generative AI refers to artificial intelligence that can create content, including images, videos, articles, and designs, by learning patterns from vast datasets. In the multimedia, graphic design, animation, gaming, and visual effects industries, Generative AI is revolutionizing creative workflows by automating repetitive tasks, enhancing creativity, and accelerating production.

Why Learn Generative AI for These Industries?

- **Faster Content Creation** - AI can generate high-quality concept art, textures, 3D models, and animations in minutes.
- **Enhanced Creativity** - AI assists in ideation, providing new design variations and unique visual styles.
- **Efficient Workflows** - AI-powered tools streamline complex tasks like scene composition, asset generation, and version tracking.
- **Cost-Effective Production** - Reduces the need for manual labor in asset creation, making projects more budget-friendly.
- **Real-Time Adaptability** - AI helps generate dynamic content for games, interactive media, and visual effects in real-time.

By integrating Generative AI into your skillset, you can stay ahead in the rapidly evolving digital content industry, unlocking new possibilities for innovation and efficiency.



Course Highlight:

- Job-oriented, industry-centric curriculum
- Hands-on practical training using latest tools and software
- Certified faculty
- Exposure to industry interaction and workshops
- Placement assistance
- Access to Pro Connect, a platform to showcase your portfolio.

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EXCELLENT PLACEMENT SUPPORT

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PLACEMENT



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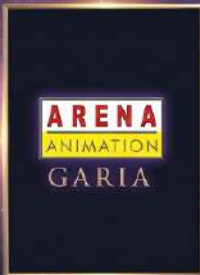
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